

The cover art for Nitro Bike features a central character in a blue and red racing suit with an American flag helmet, riding a blue motorcycle. The background is a chaotic, high-action scene with other riders, explosions, and debris. The title 'NITRO BIKE' is prominently displayed in a large, stylized, gradient font.

# NITRO BIKE™



UBISOFT®



## **⚠ WARNING: PHOTOSENSITIVITY/EPILEPSY/SEIZURES**

### **READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.**

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- altered vision
- eye or muscle twitches
- loss of awareness
- disorientation
- seizures
- any involuntary movement or convulsion

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

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### **Use and handling of video games to reduce the likelihood of a seizure**

- Use in a well-lit area and keep as far away as possible from the television screen.
  - Avoid large screen televisions. Use the smallest television screen available.
  - Avoid prolonged use of the PlayStation®2 system. Take a 15-minute break during each hour of play.
  - Avoid playing when you are tired or need sleep.
- 

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

### **WARNING TO OWNERS OF PROJECTION TELEVISIONS:**

Do not connect your PlayStation®2 system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

### **HANDLING YOUR PLAYSTATION®2 FORMAT DISC:**

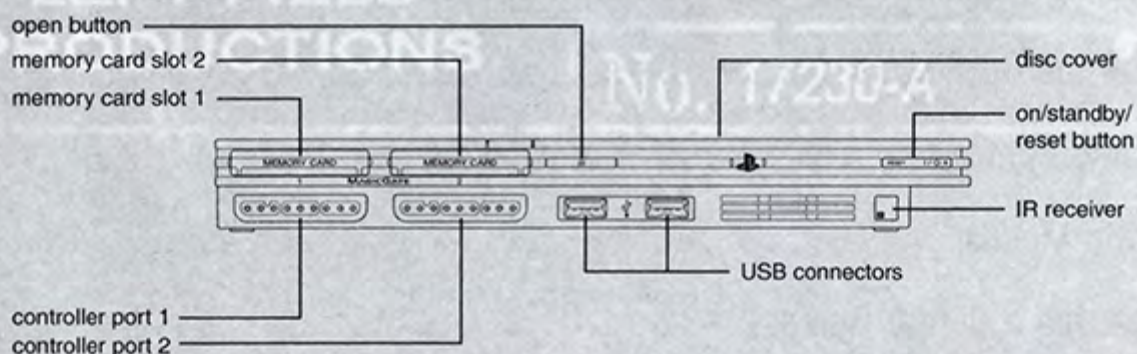
- This disc is intended for use only with PlayStation®2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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# GETTING STARTED



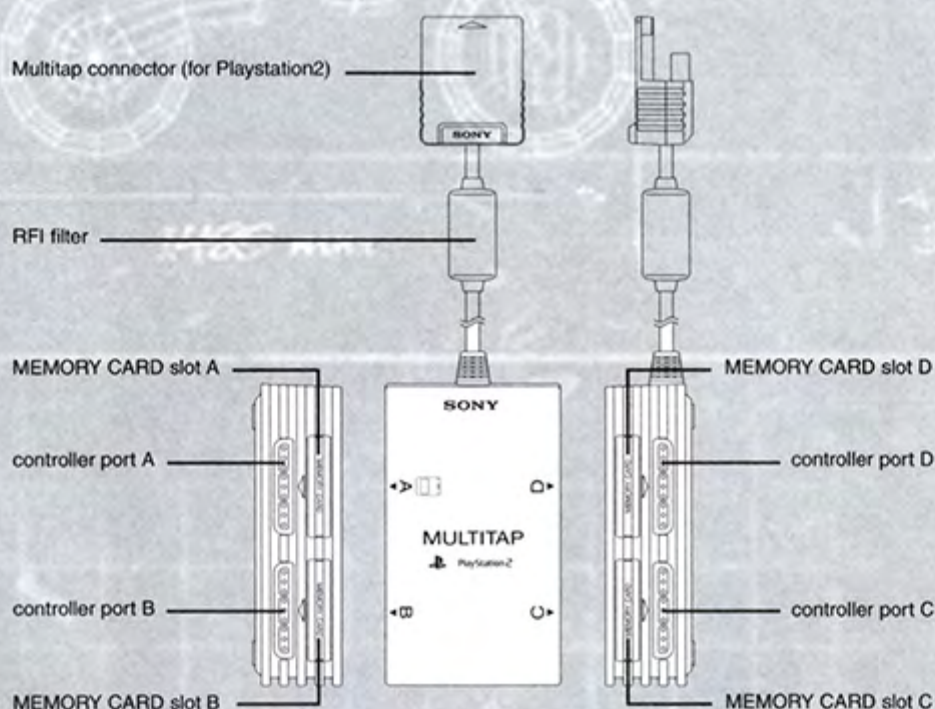
Set up your PlayStation®2 computer entertainment system according to the instructions supplied with your system. Check that the system is turned on (the on/standby indicator is green). Insert the NitroBike™ disc in the system with the label side facing up. Attach game controllers and other peripherals as appropriate. Follow the on-screen instructions and refer to this manual for information on using the software.

## Memory Card (8MB)(for PlayStation®2)

To save game settings and progress, insert a memory card (8MB)(for PlayStation®2) into MEMORY CARD slot 1 of your PlayStation®2 system. You can load saved game data from the same memory card or any memory card (8MB)(for PlayStation®2) containing previously saved games.

## Multitap (for PlayStation®2)

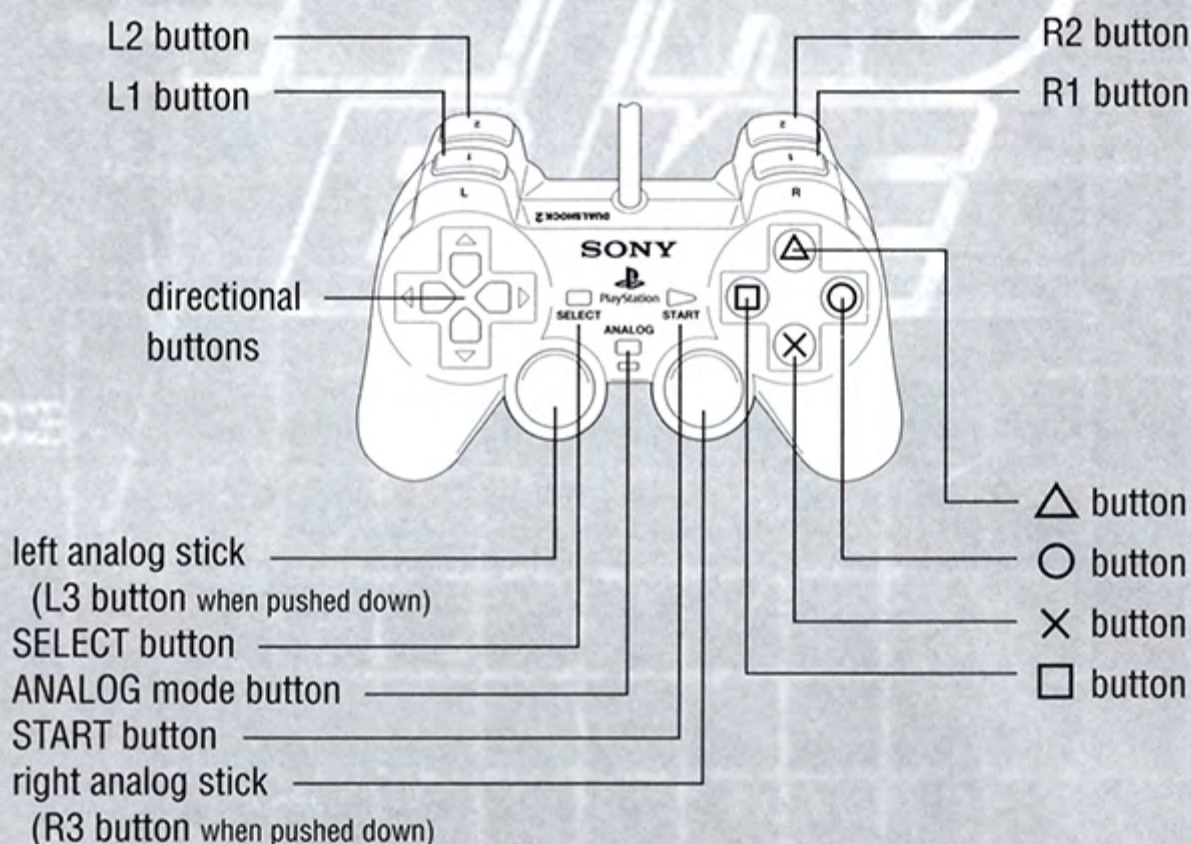
This game supports up to four players in Multiplayer. To play up to four players, you must plug the multitap (for PlayStation®2) into either controller port of the PlayStation®2 system.





# STARTING UP

## DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



### Basic Menu Controls

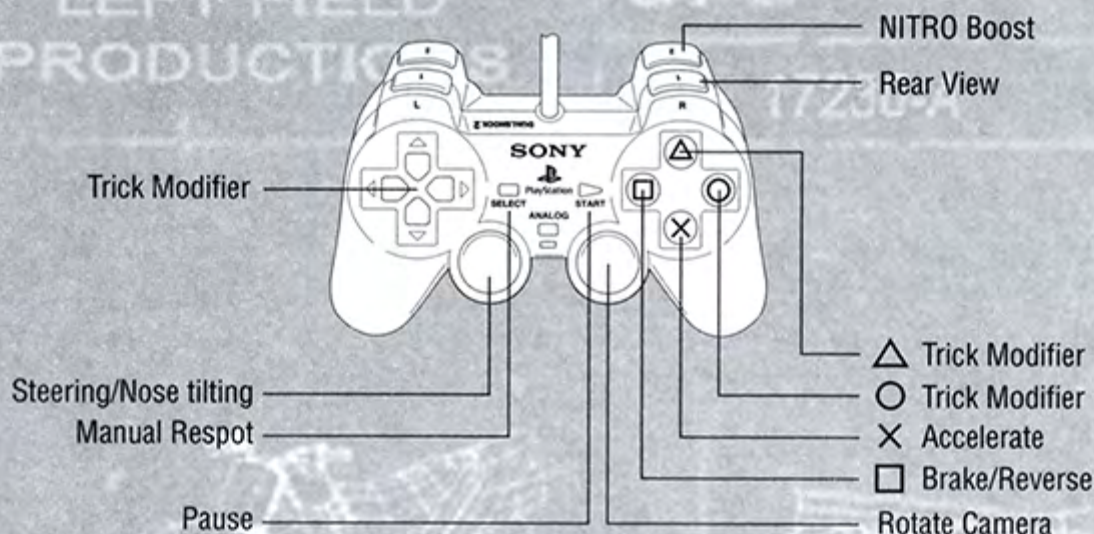
- Press the directional buttons to browse or cycle through the different options.
- Press the × button to select an option, go to the next screen, or change the current option.
- Within any submenu, press the △ button to return to the previous screen.

11-3 145	g-15	0095x	BPM
11-2 2811	d-23	hp97	DTD
11-1 738	h-3	non.	PCA



# GAME CONTROLS

These are the basic commands for the default controller configuration.



- While in the air, use the left analog stick up to point the nose of your Nitrobike.
- Using **NITRO Boost**: Press the R2 button.
- Performing tricks: Use the controller buttons in a variety of combos. Check the Controls section in the Options menu for a list of tricks and button combos.
- Manual Respot (when your bike is out of the track and you want to go back instantly): **SELECT** button

## MAIN MENU



### Career

Compete in a grueling 60+ event career challenge against nine hardcore CPU opponents.

### Exhibition

Practice against variable CPU opponents with selectable difficulty to find the perfectly balanced individual challenge.

### Multiplayer

The ultimate race challenge is against other people. Race with up to four human players in split-screen action.



## Options

Customize audio and display options.

## Extras

Find unlocked video content and credits here.

# STARTING A CAREER GAME

## New Career

Create a profile by entering a name and selecting one of the initially unlocked bikes and riders.

## Load Career

Select one of the previously saved player profiles you would like to use to continue play.

# CAREER MENU



## Race Events

Select one of the cup events and then choose one of the races to rack up points within that event.

## Career Stats

View your overall career achievements, medals earned, highest speed, and best track times.

## Customize

Select a new rider, bike, and change your name.

## Options

Customize audio and display options.

## Load Career

Select one of the previously saved player profiles you would like to use to continue play.

## Save Career

Save your player profile.

## Restart Career

You can start your career all over again and try for a better overall run.



# OPTIONS

## SFX Level

Adjust the level of the sound effects in the game.

## Music Level

Adjust the volume of the music in the game.

## Ambience Level

Adjust the volume of the ambient sounds in the game.

## HUD Options

Adjust the appearance of the HUD.

## Music Order

Adjust the order of the music tracks in the game.

## Controls

View the game controls.

## Credits

Watch the credits.

# STATS

You can view your fastest lap, top speed, longest boost time, longest air time, and longest trick time for all levels across all series. Hoop Havoc stats are also tracked.

# PROGRESSING THROUGH THE NITROBIKE SERIES

Nitrobike is all about high-speed racing and crossing the finish line in first place. Besides precision racing, you'll need to pull off huge tricks if you want to succeed. Each successfully landed trick will boost your NITRO gauge, enabling you to boost longer and reach greater speeds. If you fail to land an attempted trick, though, you'll be doubly punished with time lost and a reduction in your NITRO gauge. Execute death-defying tricks to earn those NITRO gauge increases to maximize your speed and get the gold!

# NITROBIKE SERIES EVENTS

## Single Race

This is a single race against nine CPU opponents on a single level. Simple enough - 1st place in the race gets the gold medal for the event, 2nd gets silver, and 3rd gets the bronze.

## Fast Lap

Race a single lap as fast as you can, and try to beat the track-record lap time. You'll qualify for a gold, silver, or bronze medal based on your performance.

## Hoop Havoc

When the start-gate drops, the clock starts counting down. Each hoop you successfully pass through adds time to the clock. Medals are awarded based on how much time you have left on the clock when you cross the finish line.

## Trick Attack

Perform all of the required tricks within the timeframe to qualify for gold, silver, or bronze.



## Elimination

Elimination is a four-lap race, with you and four CPU riders. The rider in last place on each lap is eliminated. Survive the second lap and you've made it to third place. Third lap nets you silver, and winning the fourth lap gets you the gold.

## Series Race

This is a series of races against nine CPU opponents across multiple levels. Points are awarded for placing in each race. The rider with the most points is awarded the gold medal, a silver medal for second place, and a bronze medal for third.

## IN-GAME DISPLAY



Top Left: Lap number, Lap time

Top Right: Position

Bottom Left: Track map

Bottom Right: Speedometer and NITRO temperature

## OTHER GAME MODES

### Exhibition Race

Race a single level with selectable lap count, CPU opponent count, and difficulty level.

### Exhibition Series

Race a Series Cup with selectable lap count, CPU opponent count, and difficulty level.

### Time Trial

Race a single lap as fast as you can, and try to improve upon your previous best time.

### Bowling

Use your Nitrobike combined with a sudden stop to bowl the perfect game. You'll unlock this game mode when you achieve a certain "notoriety" in your career.



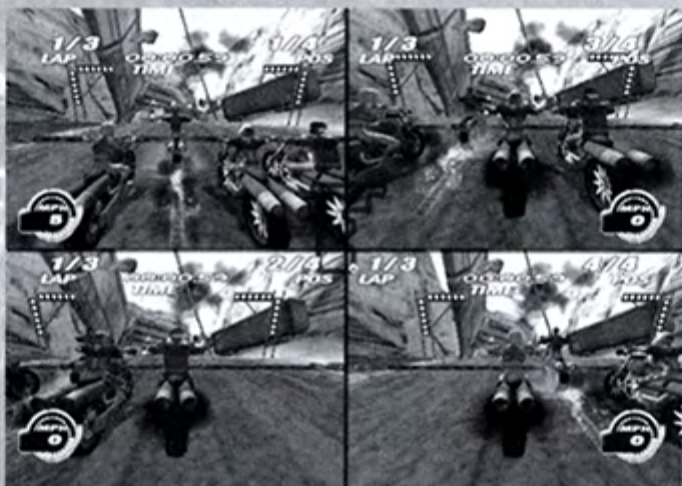
# MULTIPLAYER

Race against one, two, or three friends in exciting split-screen action in either a Single Race, Race Series, or Elimination.

You can also compete against one, two, or three friends in intense bowling competition, with each player taking their turn.

## Starting a Multiplayer Game

1. Add a second, third, or fourth DUALSHOCK®2 analog controller to your console.
2. Select Local Split Screen from the Multiplayer menu.
3. Select the multiplayer game you want to play.
4. Each player selects a rider.
5. Select a map and number of laps.
6. Press the **X** button to begin the race.





# Register this game now and stay in the know!

It's simple: Go to [www.ubireg.com](http://www.ubireg.com) and register your product, and you will receive a coupon code good for 10% off your next purchase at the Ubisoft online store. You can also get exclusive game updates, participate in surveys, and win cool prizes! Look for the details on [www.ubi.com](http://www.ubi.com)!

Thanks,  
The Ubisoft Team

Nitrobike™

PROOF OF PURCHASE



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Open Dynamics Engine

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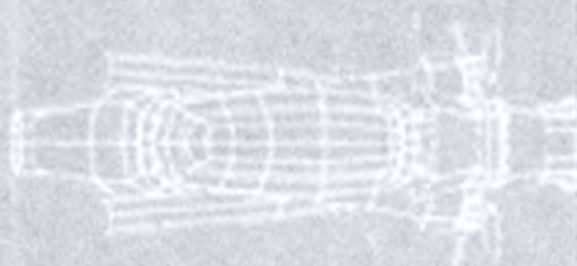


# NOTES

LEFT FIELD  
PRODUCTIONS

GT-1

No. 17230-A



1485 mm

378 mm



# NOTES

# MIRO BKE

11-3	145	g-18	0095x	BPM1
11-2	2811	d-53	hp97	OTO
11-1	738	h-5	none	PCA



## TECHNICAL SUPPORT

Before contacting Ubisoft's Technical Support Department, please first read through this manual. Also browse through our FAQ listings or search the support database at our website, <http://support.ubi.com>. Here you will find the most recently updated information since the game's release.

Whenever you contact the Technical Support Department, please include the following information or have it available if you are calling:

- Full product title
- Game console you are using

### Support Over the Internet

This is the best way to find answers to common issues with our games. Our Frequently Asked Questions list is available 24 hours a day, 7 days a week and contains the most up-to-date Technical Support information available, including patches that can be downloaded free of charge. We update the Support pages on a daily basis, so please check here first for solutions to your problems:

<http://support.ubi.com>.

### Contact Us by Webmail

Due to high volumes of spam, viruses, and other non-support-related contacts, we no longer offer support via standard email. However, we do provide something better, webmail. By taking your questions directly through our website, we have completely eliminated all spam contacts. As a result, we are able to respond to your questions much more quickly than we could through standard email. To send us a webmail, simply log into our site at <http://support.ubi.com>.

From this site, you will be able to enter the Ubisoft Solution Center, where you can browse through our lists of Frequently Asked Questions (FAQ), search our database of known problems and solutions, and send in a request for personal assistance from a Technical Support representative by using the **Ask a Question** feature on the Frequently Asked Questions page. Most webmail contacts are responded to within two business days.

### Contact Us by Phone

You can also contact us by phone by calling **(919) 460-9778** (for our customers in Quebec we provide French language support at (866) 824-6515). Please note that this number is for technical assistance only. No gameplay hints or tips are given over the Technical Support line. When calling our Technical Support line, please make sure you are in front of your gaming system and have all of the necessary information listed above at hand.

Be advised that our Technical Support representatives are available to help you **Monday through Friday from 9 am–9 pm Eastern Time** (French language support available from 7 am–4 pm EST).

While we do not charge for technical support, normal long distance charges apply. To avoid long distance charges, or to contact a support representative directly after these hours, please feel free to browse our Frequently Asked Questions lists or to send us a webmail. Webmail questions usually receive a response within two business days.

### Contact Us by Standard Mail

If all else fails you can write to us at:

Ubisoft Technical Support • 3200 Gateway Centre Blvd. • Suite 100 • Morrisville, NC 27560

### Return Policy

Please do not send any game returns directly to Ubisoft before contacting Technical Support. It is our policy that game returns must be dealt with by the retailer or online site where you purchased the product. If you have a damaged or scratched CD, please visit the FAQ listing for your game and get the latest replacement policy and pricing. We will not accept unsolicited returns/exchanges without prior approval and an RMA (Return Materials Authorization) number from a support representative.



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## PRODUCT/DOCUMENTATION REPLACEMENTS

Please contact a Ubisoft Technical Support Representative directly before sending your product to us. In many cases, a replacement is not the best solution. Our Support Representatives will help you determine if a replacement is necessary or available. You will need to first acquire an RMA (Return Materials Authorization) number to process your return or replacement. Without an RMA number from a support representative, your replacement request will not be processed.

### IF WE DETERMINE A RETURN OR REPLACEMENT IS NECESSARY:

**Within the 90-Day Warranty Period:** Please return the product (media only) along with a copy of the original sales receipt, showing the date of purchase, a brief description of the difficulty you are experiencing including your name, address (no PO boxes), and phone number to the address below. If the product was damaged through misuse or accident (cracks, scratches), or if you do not have a dated sales receipt, then this 90-day warranty is rendered void and you will need to follow the instructions for returns after the 90-day warranty period.

**After the 90-Day Warranty Period:** Please return the product (media only) along with a check or money order for the amount corresponding to your product (see replacement fees below) made payable to Ubisoft, a brief description of the difficulty you are experiencing, including your name, address (no PO boxes), RMA number, and phone number to the address below.

### REPLACEMENT FEES

Our most recent replacement fee schedule is available online. Please visit <http://support.ubi.com> for an updated price list.

### WARRANTY ADDRESS AND CONTACT INFORMATION

Phone: 919-460-9778. Hours: 9am-9pm (EST), M-F

Address: Ubisoft Support  
3200 Gateway Centre Blvd.  
Suite 100  
Morrisville, NC 27560

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The image features four Teenage Mutant Ninja Turtles (TMNT) in dynamic, action-oriented poses against a dark, cloudy sky with a full moon. From top left to bottom right, they are: Raphael with his orange mask and katana; Leonardo with his blue mask and katana; Michelangelo with his orange mask and nunchucks; and Donatello with his purple mask and bo staff. The turtles are rendered in a detailed, slightly stylized 3D art style.

# TMNT™

**AVAILABLE NOW**



PlayStation 2

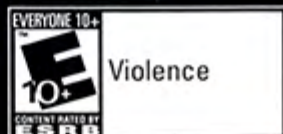


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